

2024 THIRD WARD SENIOR LEAGUE RULES (both Mon & Wed)

(4/2/2024)

(Third Ward Website thirdwarders.com)

1. **Scoring** – Each match consists of a possible 4 points. One point awarded for each head to head match (match play – lower handicap player vs. lower / higher vs. higher). Two points awarded to team with lower net score for the match (combine team actual scores, subtract sum of the two handicaps for team, result is team final net score). Any tie in individual or team matches results in split points. Should the two players on a team have identical handicaps, the player with the lower average shall be designated as the lower handicap player. Should the two team players have equal averages and handicaps, the team shall designate the lower player before the match begins. Please leave scorecards in window in front of ticket office (back patio) or give to league secretary.
2. Maximum score on a hole is double the par for the hole. A player capping his score at double par cannot win the hole. However, should both opponents cap their scores at double par, the hole is split.
3. Each player can play from any of the 4 tees (red / yellow / white / blue), but a player must continue to play from the same tee each week (whatever used in first week playing is used for whole year). Please designate your tee on your first scorecard (will note on handicap sheet for reference each week).
4. If opponents are playing from different tees, the hole handicaps for the tee of the player with the higher handicap should be used for scoring.
5. Should a team have only one player for a match, that team can only win 3 of the possible 4 points as the missing player automatically loses his individual match point to his opponent (note – this opponent must still play as the team two points are still in play). For team total score, the team with two players will still calculate their net scores normally. The team with only one player will use the score of the player that played plus the average of the player who did not play – but this average is automatically rounded up two strokes regardless of decimal value (e.g. player with average score 47.2 is rounded up to 50 for calculation of net score to determine team points). If a 3 person team only has one player playing, please indicate which missing player you wish to designate for team point scoring purposes. Should both teams only have one player, they are playing a 3 point match (not 4).
Please – call your opponent if not playing.
6. If you cannot play, please do your best to get a sub from the sub list. Additionally, a player from another team who isn't playing in a match that week can be used as a sub. All sub e-mail addresses and phone numbers are listed on the roster sheet. There should be no reason that you are unable to get a sub to play for you if needed.
7. If an entire team does not show, their opponents are automatically awarded 4 points, but they must still play and turn in a score card. Their scores can be no higher than 5 strokes over their average.
8. Winter rules everywhere (1 club length max, but cannot avoid trees, etc.). Play from sand traps determined by trap conditions and agreement with your opponent (e.g. rake and place, play from outside trap, etc.). Conceded putts by opponent allowed.
9. Any of the three Deerwood courses can be used for match play on a given week. **Important** - if not playing our designated course for the week, be sure to check in with the starter before teeing off. **Our starting tee time is 12:30 PM for both leagues (Monday - Front 18 Rotation / Wednesday 9 Hole Rotation).**
10. If course is not allowing carts due to weather, wet conditions, etc. – no play. If a week is cancelled, no matches will be counted (even if some have already been completed). **Note** – Cancelled matches will not be made up this year. Player scores for any cancelled week will be the players average.

- 11.** One stroke penalty for out of bounds (drop ball where it crossed out of bounds – do not have to re-tee or lose distance). One stroke for water and lateral hazards. Lost balls that were obviously in play (e.g. buried in leaves in fairway or short rough or plugged) – drop ball near where lost and play on (no penalty). (Note - be sure to discuss with opponent first to avoid disagreements).
- 12.** Out of bounds between Doe / Fawn #1 will not apply. Retrieve ball and play from nearest spot where ball crossed OB line. No penalty stroke applies.
- 13.** Out of bounds to the left of Fawn #2 (between Fawn #2 and Doe #2) does not apply on your tee shot for Fawn #2. Retrieve ball and play from nearest spot where ball crossed OB line. No penalty stroke applies. This rule change only applies to your tee shot on Fawn #2. Subsequent shots are subject to normal league and course out of bounds and hazard rules. Also, the out of bounds to the right of Doe #2 still applies.
- 14.** Should two or more teams be tied for first place at the end of the season, the league tie breaker will be the result of their head to head match during the year. If still tied (e.g. tied their match or did not play), co-champs for the league will be declared. We are also looking into a 'World Series' type of playoff between the champions from each league. More to come on this.
- 15.** A schedule, current handicaps, year to date scores and latest standings will be posted on the bulletin board at the course each week. You can also refer to our league tab (Monday or Wednesday Senior Golf League) on the Third Ward website – **thirdwarders.com** – for all up to date league information.
- 16.** Whenever in doubt, please use common sense and fairness in resolving any disputes. This is a fun league – let's enjoy it!